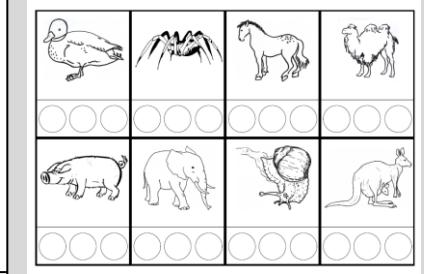


## Syllabes orales

### Livret 3 : Compter



#### Objectifs :

Ce module vise à un objectif principal : **Compter les syllabes orales dans un mot**

Cependant, cette activité met en jeu une autre compétence : la segmentation des mots en syllabes.

#### Le livret interactif :

Pour ouvrir le livret interactif, il faut ouvrir le dossier puis cliquer sur le lecteur (1. Lecteur)

Ce livret interactif propose 3 séances de travail portant sur 3 thèmes différents :

- les animaux,
- les fruits et légumes,
- les vêtements.

#### Le livret d'accompagnement (fiches à imprimer)

En complément du livret interactif et pour chacune de ces trois séances :

- Il propose des cartes à manipuler.

*Jeu des jetons : Chacun leur tour, les élèves lancent un dé et gagnent autant de jetons qu'indiqué sur le dé. Au fur et à mesure de la partie, ils placent ces jetons sur les cartes-mot qu'ils piochent. Ils placent autant de jetons qu'ils entendent de syllabes orales dans le mot. Le gagnant est celui qui a complété le plus de cartes-mot.*

*Jeu de bataille : Toujours avec les mêmes cartes, les élèves peuvent procéder à une bataille de syllabes. Celui remporte la mène est celui possédant la carte-mot qui a le plus de syllabes orales. En cas d'égalité, on procède comme dans le jeu traditionnel de la bataille par un nouveau tirage.*

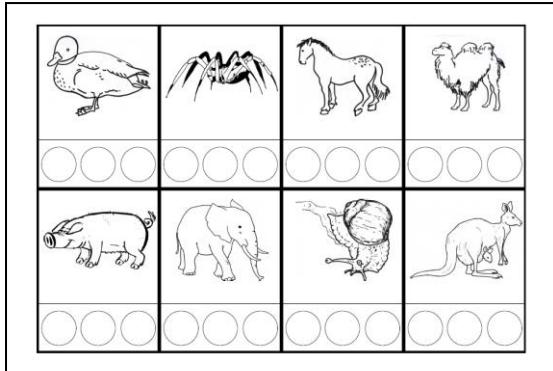
*Tri des cartes dans des boîtes de 1 ou 2 ou 3 syllabes.*

- Pour prolonger ces activités de comptage, dans chaque séance, 6 mots font l'objet d'un travail complémentaire. Il s'agit de développer certains préalables à l'apprentissage de lecture :
  - entraînement systématique à la mémorisation,
  - à la discrimination visuelle,
  - voire pour certains élèves à la reconnaissance directe des mots.

Ce module est bâti à partir des images mises à disposition sur le site [www.picto.qu.ca](http://www.picto.qu.ca) et sur l'espace « Clic Images » du CNDP .

## Description du matériel :

Pour chaque séance, vous trouverez



des cartes à découper, à trier.  
*Ces cartes serviront aussi à jouer à la bataille.)*

un réservoir de fiches portant sur 6 mots utilisés dans le livret interactif :

**Entrainer sa mémoire avec la boîte à**

*Dès de commencer, observe bien tous les dessins d'animaux proposés en bas de page. Pour chaque série, mémorise le nom des animaux, plie la feuille, retrouve les parmi les dessins et entoure-les de la couleur demandée. Déplie et vérifie.*

Série 1 (à entourer en rouge): Série 2 (à entourer en bleu):

.....

Un entraînement à la mémorisation immédiate

chat	ch	chat
chameau	cha	chameau
chasseur	ch	chasseur
chalet	ch	chalet
château	châ	château
chamois	cha	chamois
chapeau	cha	chapeau

Des jeux de Mémory permettant de discriminer les mots les uns par rapport aux autres, d'associer majuscules et minuscules, script et cursif

*Relie les deux grilles de même mot.*

chat	• chameau
chameau	• chapiteau
chasseur	• chat
chalet	• chaise
château	• château
chamois	• chacun
chapeau	• chalet

*Relie les deux grilles de même mot.*

chat	• chameau
chameau	• chal
chasseur	• château
chalet	• chal
château	• chasseur
chamois	• chapeau
chapeau	• chamois

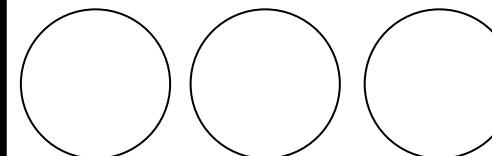
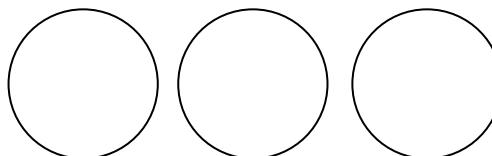
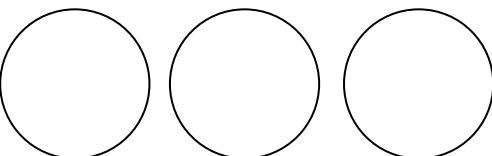
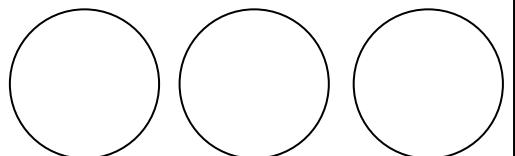
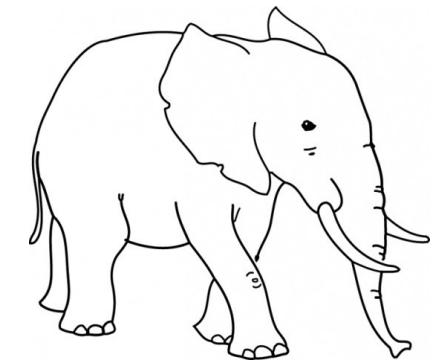
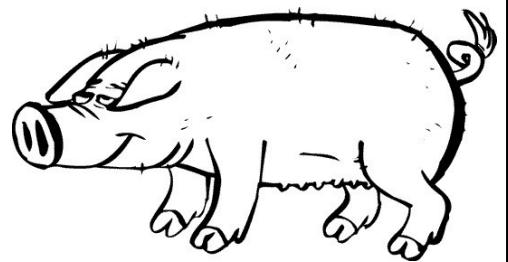
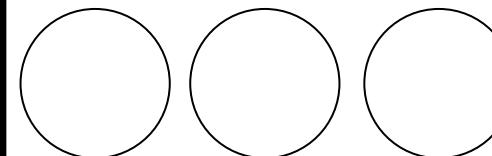
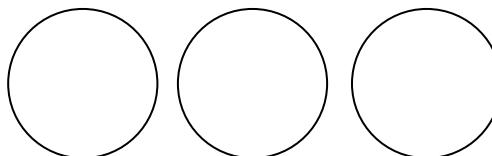
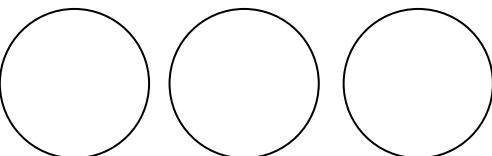
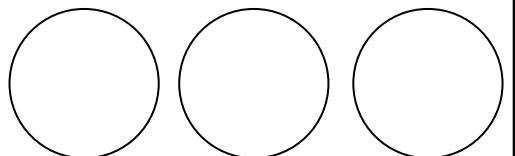
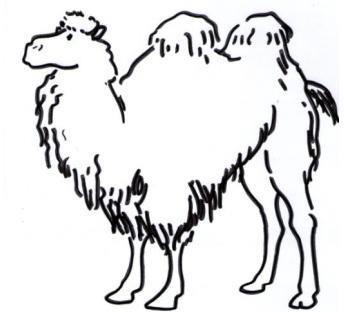
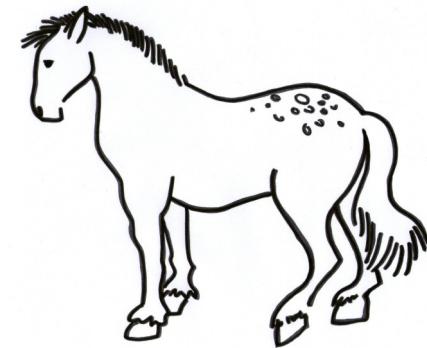
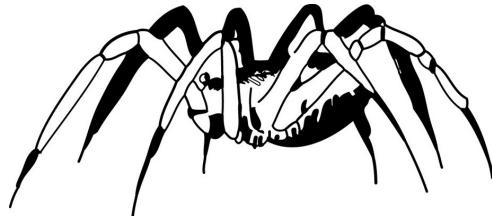
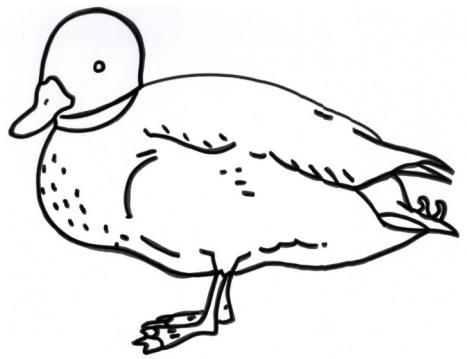
Exercices en lien avec les jeux de Mémory

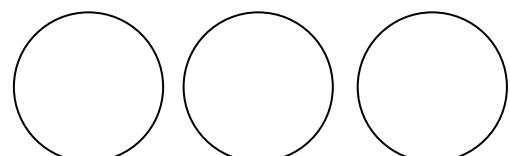
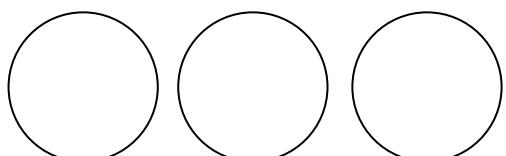
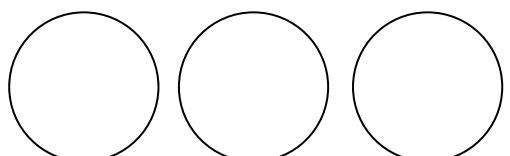
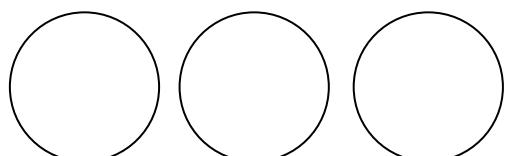
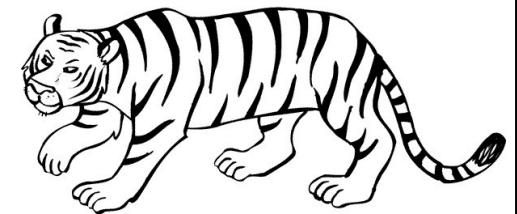
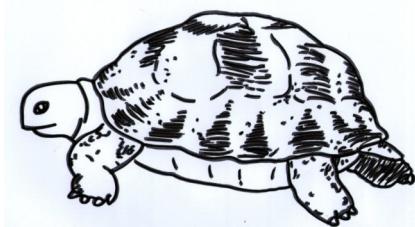
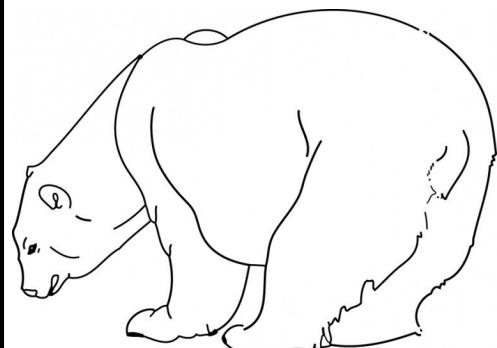
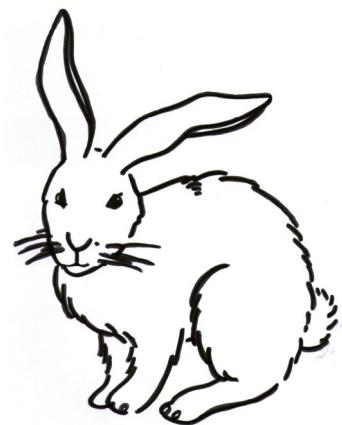
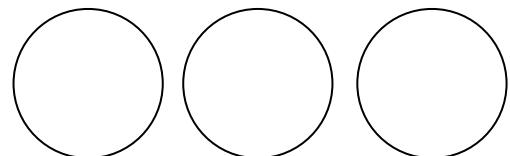
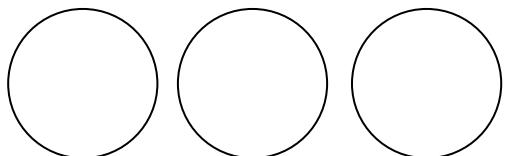
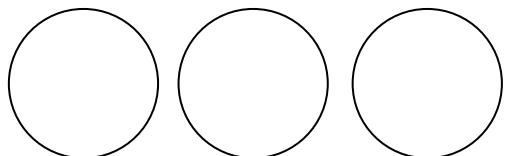
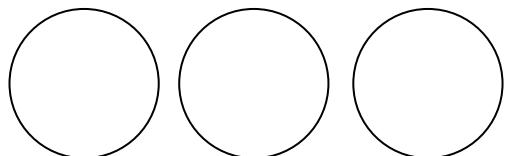
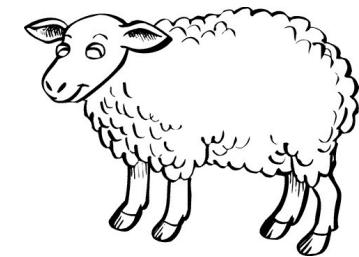
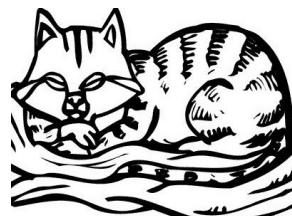
*Relie images et mots.*

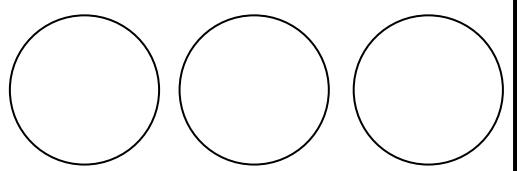
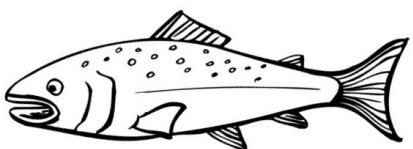
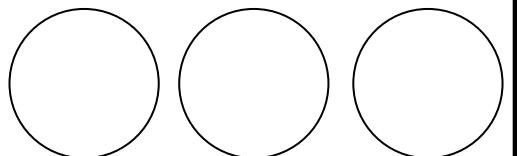
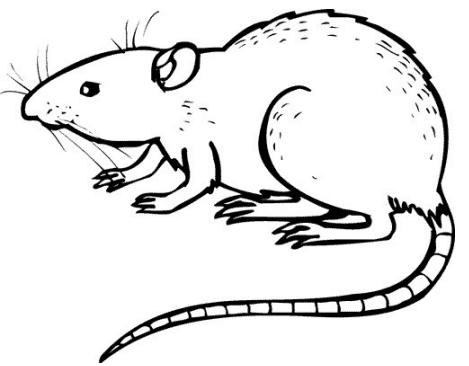
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Reconnaissance directe des mots

# Séance 1 : Les animaux





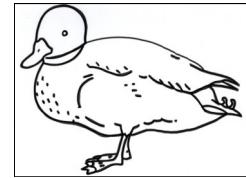
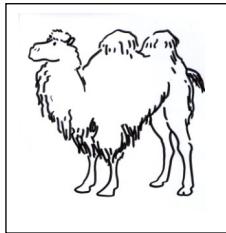


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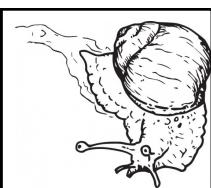
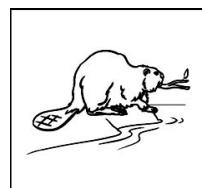
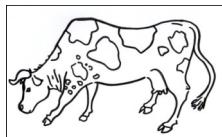
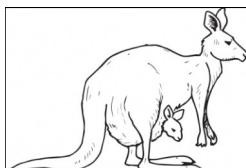
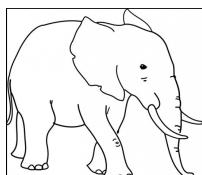
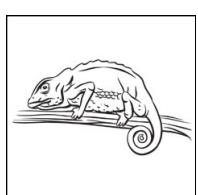
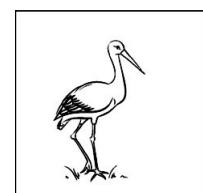
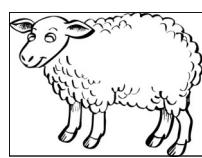
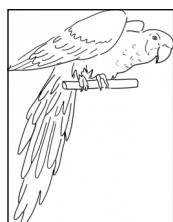
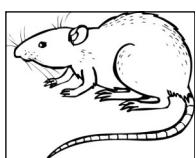
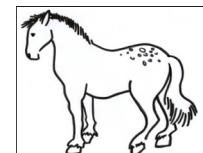
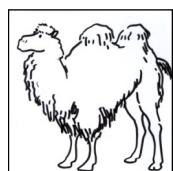
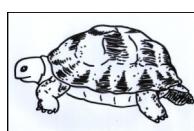
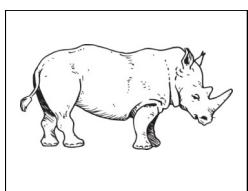
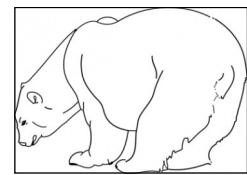
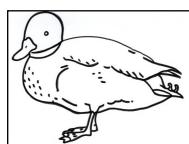
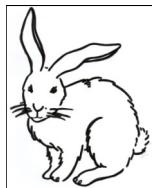
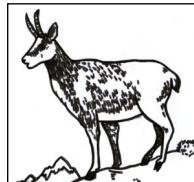
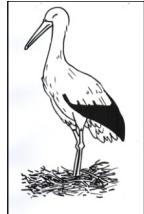
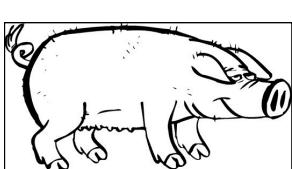
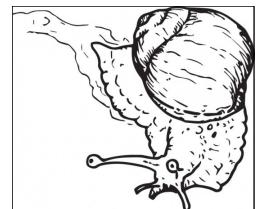
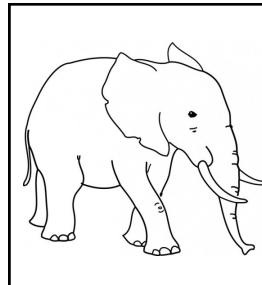
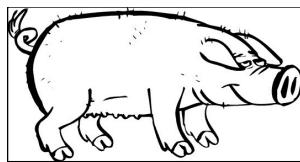
Avant de commencer, observe bien tous les dessins d'animaux proposés en bas de page.

Pour chaque série, mémorise le nom des animaux, plie la feuille, retrouve-les parmi les dessins et entoure-les de la couleur demandée. Déplie et vérifie.

Série 1 (à entourer en rouge) :



Série 2 (à entourer en bleu) :

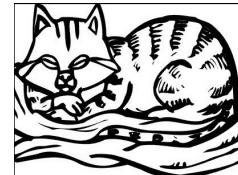
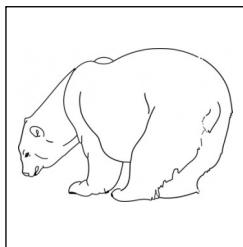


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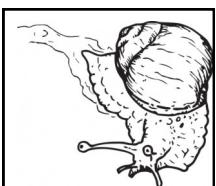
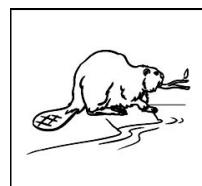
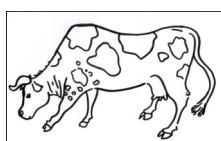
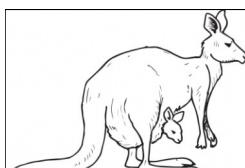
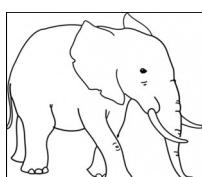
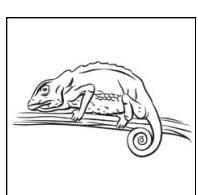
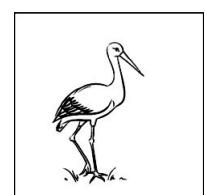
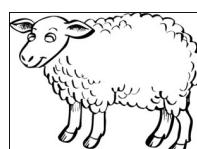
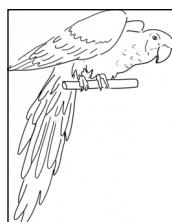
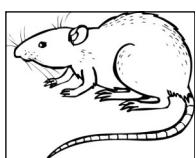
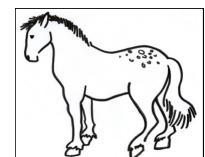
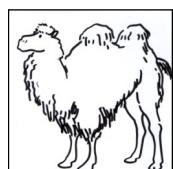
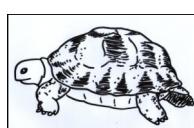
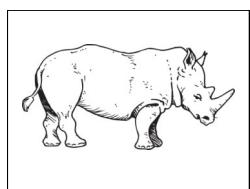
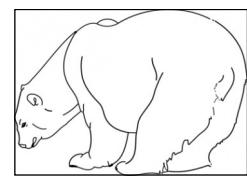
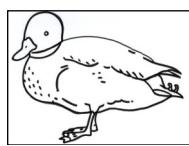
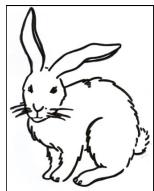
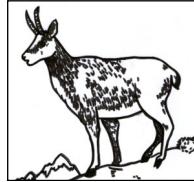
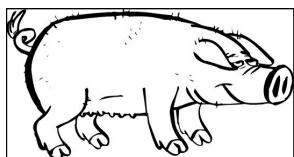
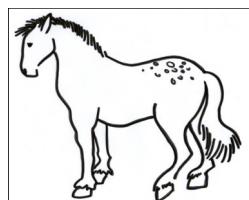
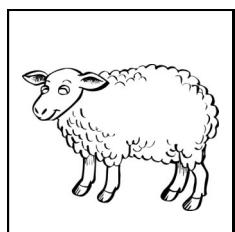
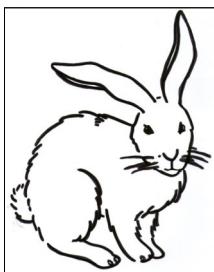
Avant de commencer, observe bien tous les dessins d'animaux proposés en bas de page.

Pour chaque série, mémorise le nom des animaux, plie la feuille, retrouve-les parmi les dessins et entoure-les de la couleur demandée. Déplie et vérifie.

Série 1 (à entourer en rouge) :

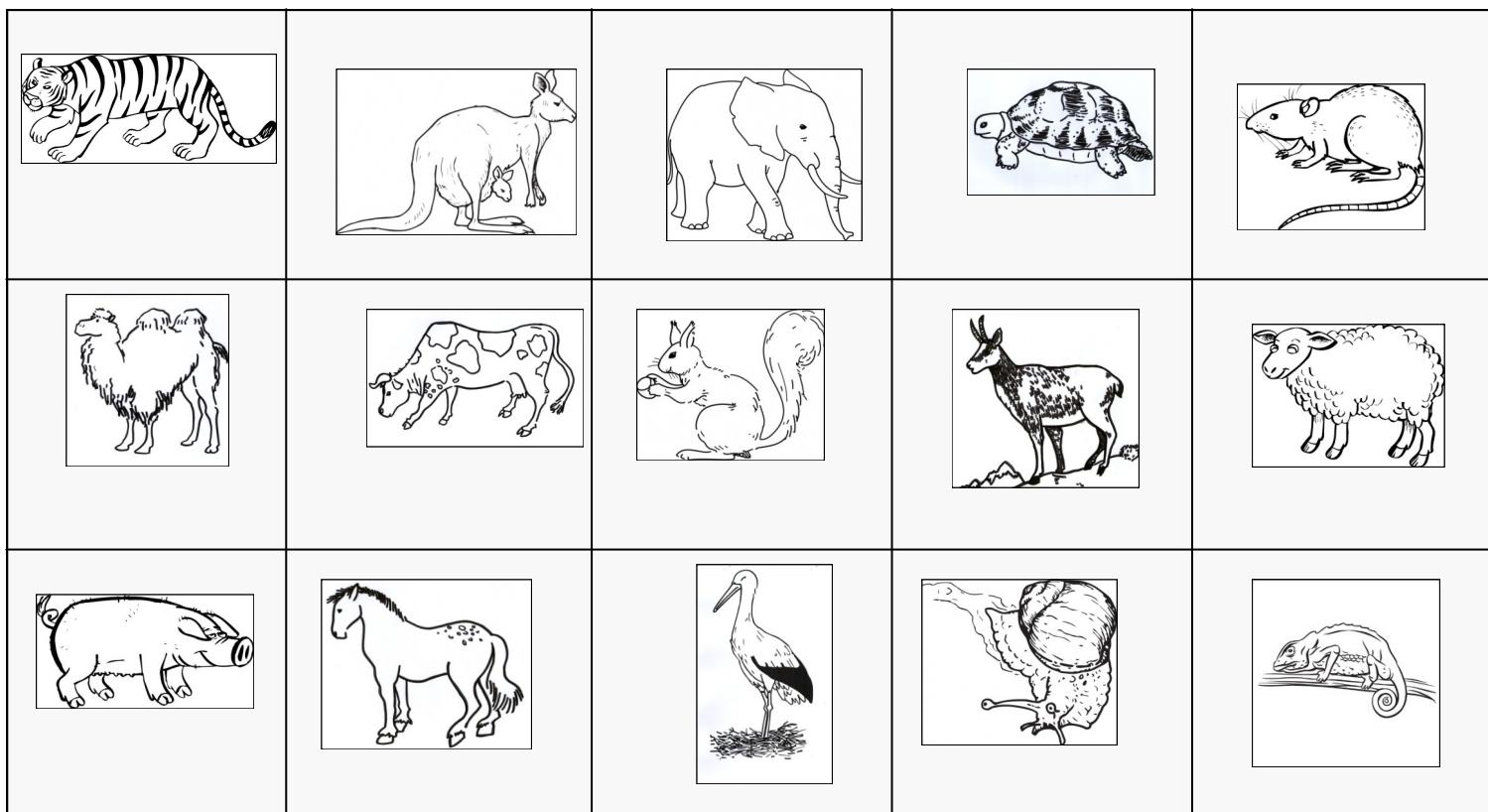
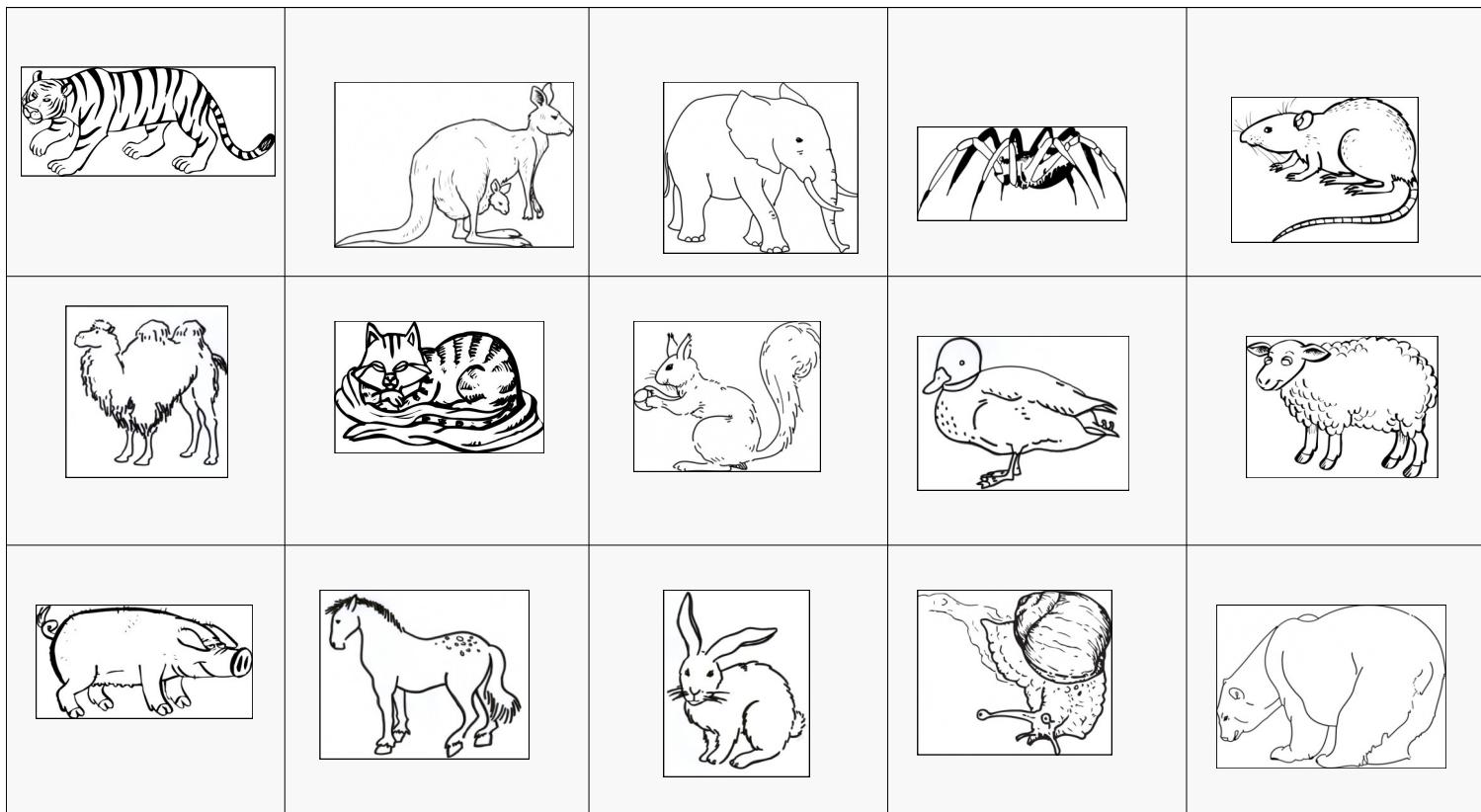


Série 2 (à entourer en bleu) :



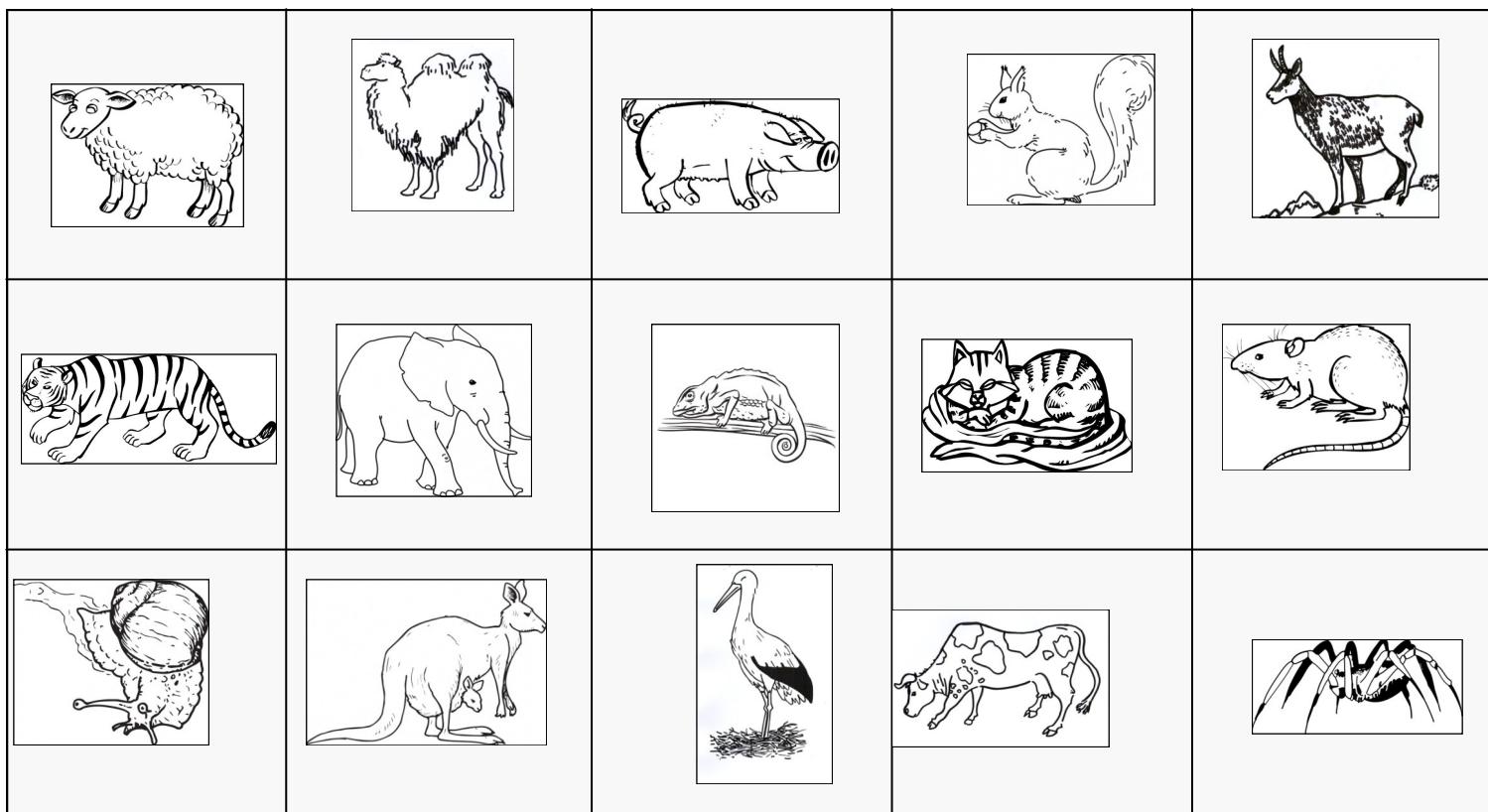
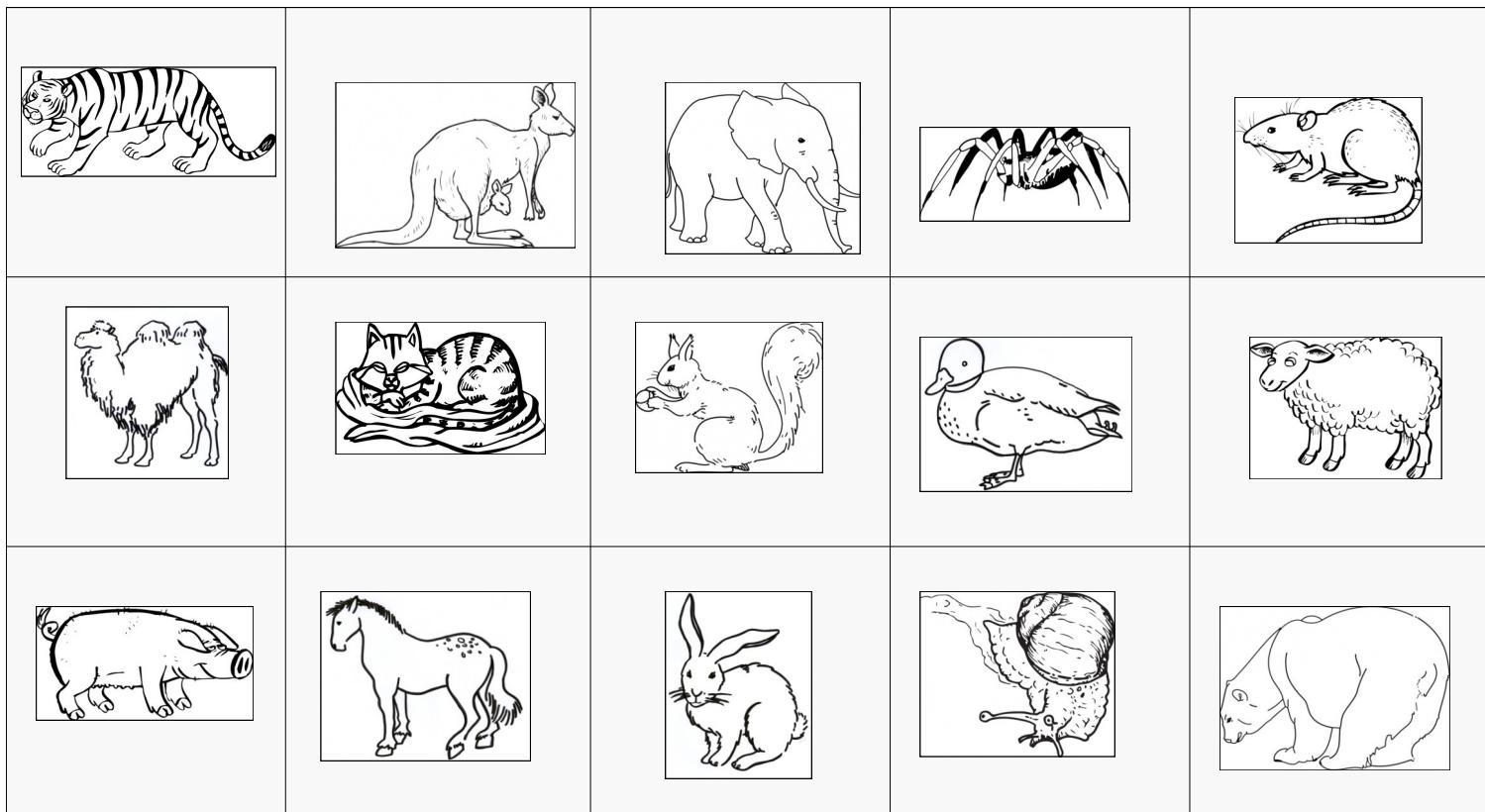
# Entraîner sa mémoire

Plie cette feuille. Repère les dessins que tu ne retrouves pas des deux côtés et entoure-les.



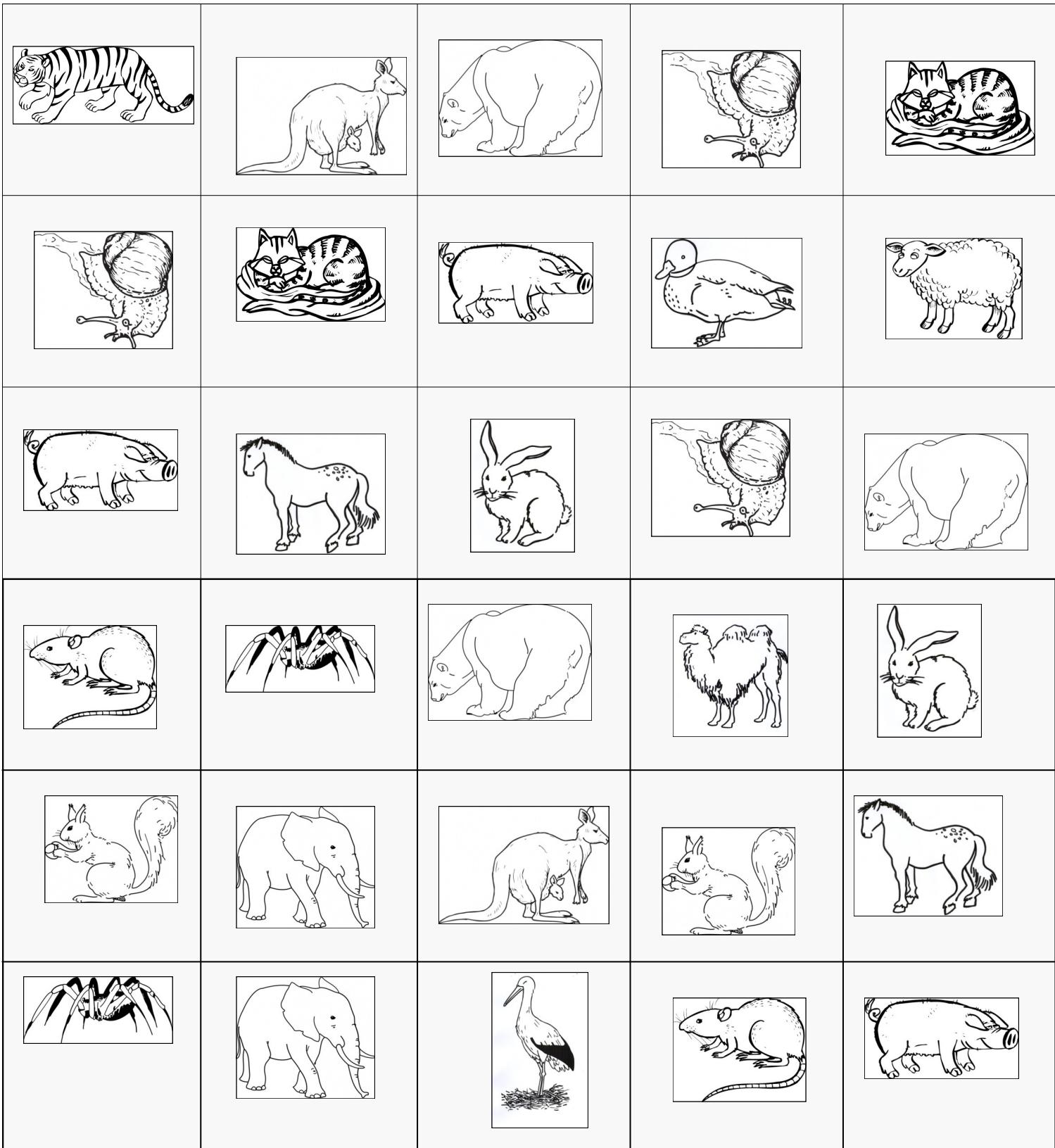
# Entraîner sa mémoire

Ppie cette feuille. Repère les dessins que tu ne retrouves pas des deux côtés et entoure-les.



# Entraîner sa mémoire

Repère les dessins que tu ne retrouves qu'une seule fois et entoure-les.



# Mémory

Découpe ces cartes puis mélange-les. Il faut associer la carte blanche et la grise qui lui correspond.

**rat**

**rat**

**mouton**

**mouton**

**kangourou**

**kangourou**

**ours**

**ours**

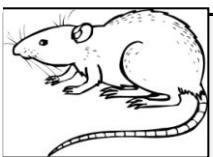
**canard**

**canard**

**éléphant**

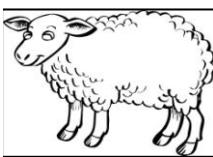
**éléphant**

Relie chaque mot avec son jumeau.



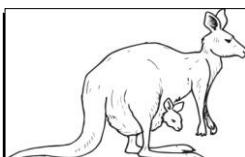
**rat**

• **rat**



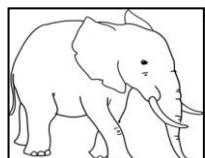
**mouton**

• **rateau**



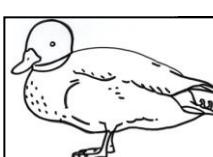
**kangourou**

• **moulin**



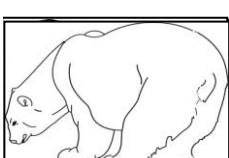
**éléphant**

• **mouton**



**canard**

• **kangou**



**ours**

• **éléphant**

**élan**

• **élégant**

**ours**

• **canard**

**caviar**

• **rousse**

# Mémory

Découpe ces cartes puis mélange-les. Il faut associer la carte blanche et la grise qui lui correspond.

**rat**

**RAT**

**mouton**

**MOUTON**

**kangourou**

**KANGOUROU**

**ours**

**OURS**

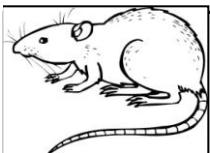
**canard**

**CANARD**

**éléphant**

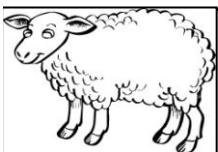
**ÉLÉPHANT**

Relie les deux graphies du même mot.



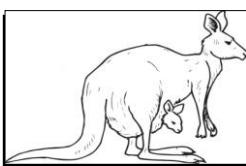
**rat**

• **MOUTON**



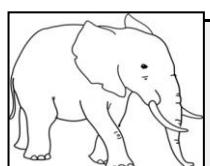
**mouton**

• **CANARD**



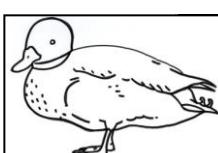
**kangourou**

• **ÉLÉPHANT**



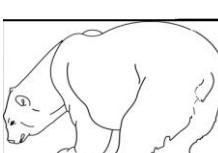
**éléphant**

• **KANGOUROU**



**canard**

• **RAT**



**ours**

• **OURS**

# Mémory

Découpe ces cartes puis mélange-les. Il faut associer la carte blanche et la grise qui lui correspond.

**rat**

**rat**

**mouton**

**mouton**

**kangourou**

**kangourou**

**ours**

**ours**

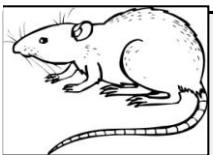
**canard**

**canard**

**éléphant**

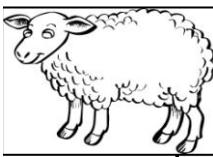
**éléphant**

Relie les deux graphies du même mot.



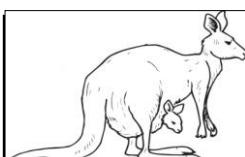
**rat**

• **canard**



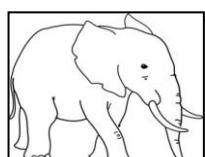
**mouton**

• **mouton**



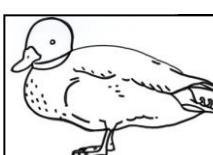
**kangourou**

• **ours**



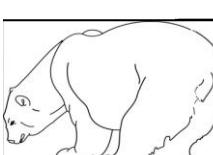
**éléphant**

• **éléphant**



**canard**

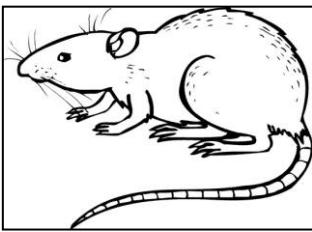
• **rat**



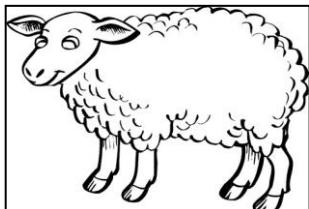
**ours**

• **kangourou**

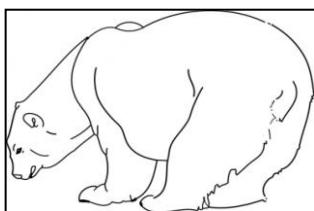
Relie images et mots.



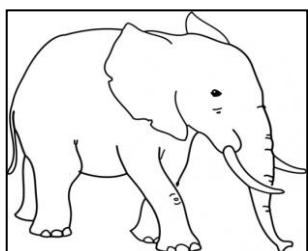
**mouton**



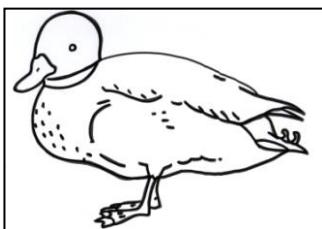
**ours**



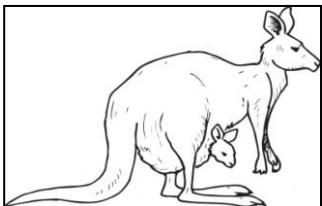
**rat**



**canard**



**kangourou**



**éléphant**

# Séance 2 : Fruits et légumes



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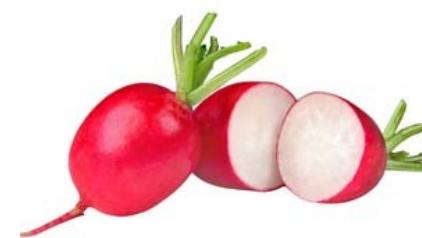


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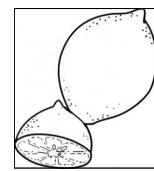
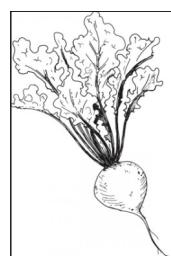
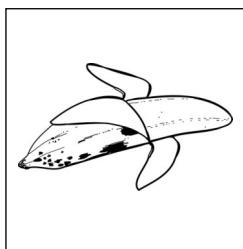
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# Entraîner sa mémoire

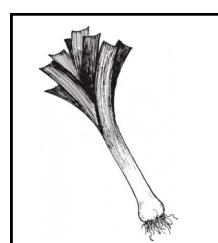
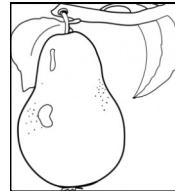
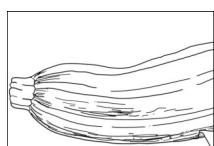
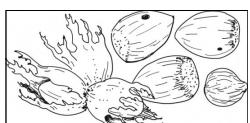
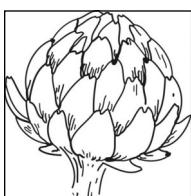
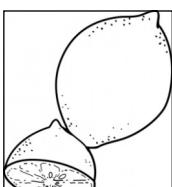
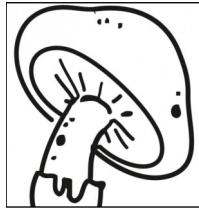
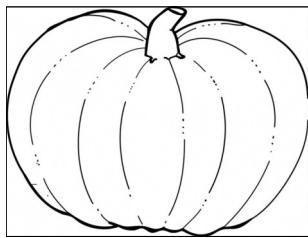
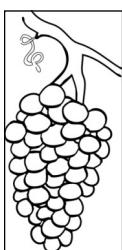
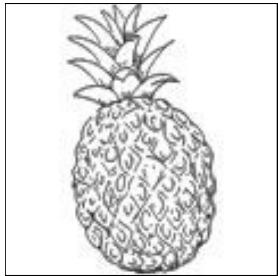
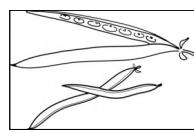
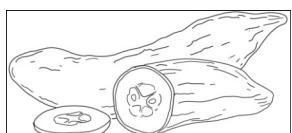
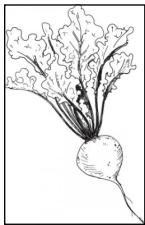
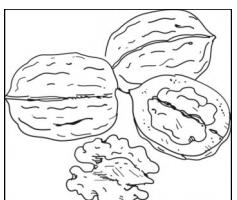
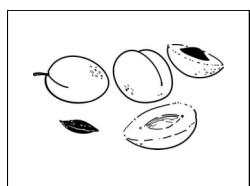
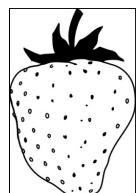
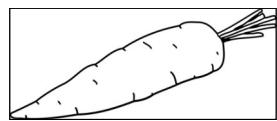
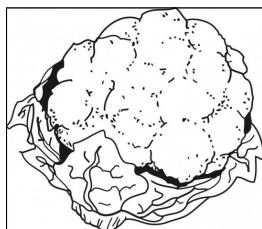
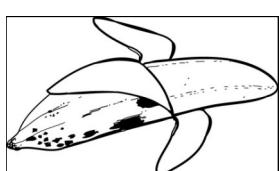
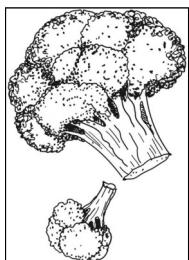
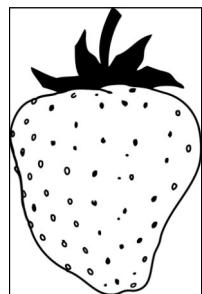
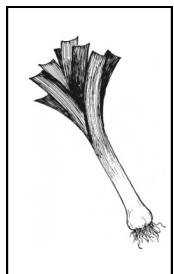
Avant de commencer, observe bien tous les dessins proposés en bas de page.

Pour chaque série, mémorise le nom de ces fruits et légumes, plie la feuille, retrouve-les parmi les dessins et entoure-les de la couleur demandée. Déplie et vérifie.

Série 1 (à entourer en rouge) :



Série 2 (à entourer en bleu) :

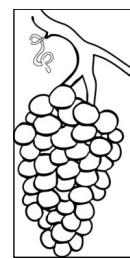
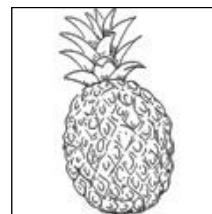
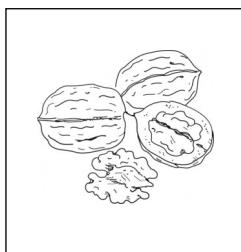


# Entraîner sa mémoire

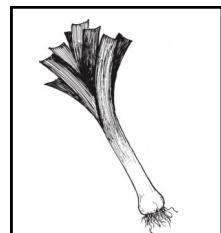
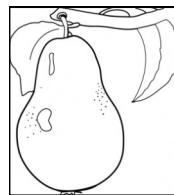
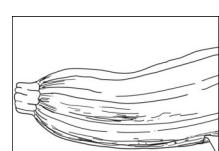
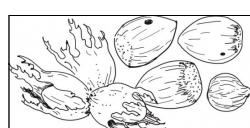
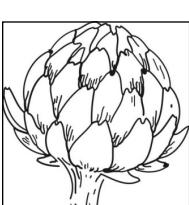
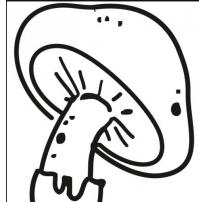
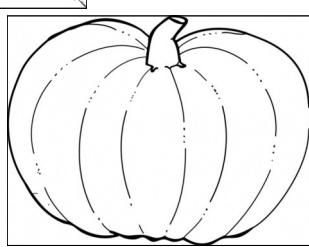
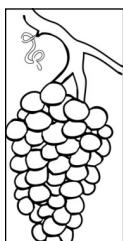
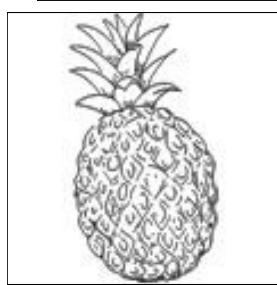
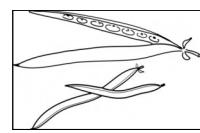
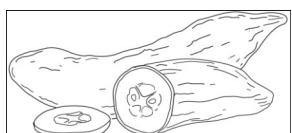
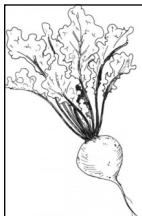
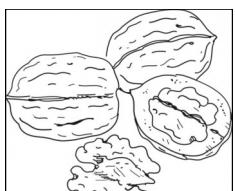
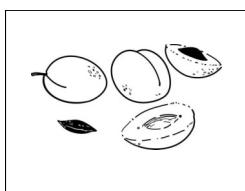
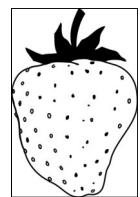
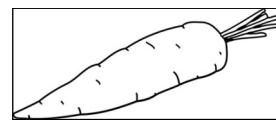
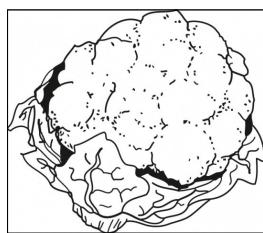
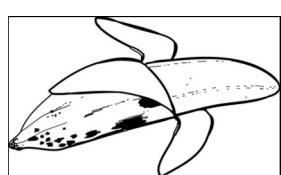
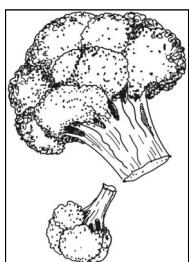
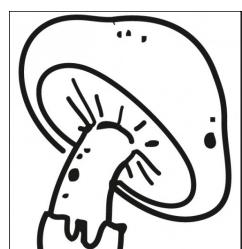
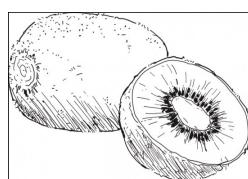
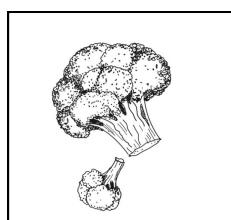
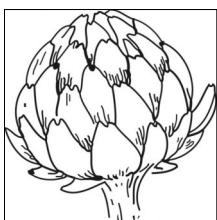
Avant de commencer, observe bien tous les dessins proposés en bas de page.

Pour chaque série, mémorise le nom de ces fruits et légumes, plie la feuille, retrouve-les parmi les dessins et entoure-les de la couleur demandée. Déplie et vérifie.

Série 1 (à entourer en rouge) :

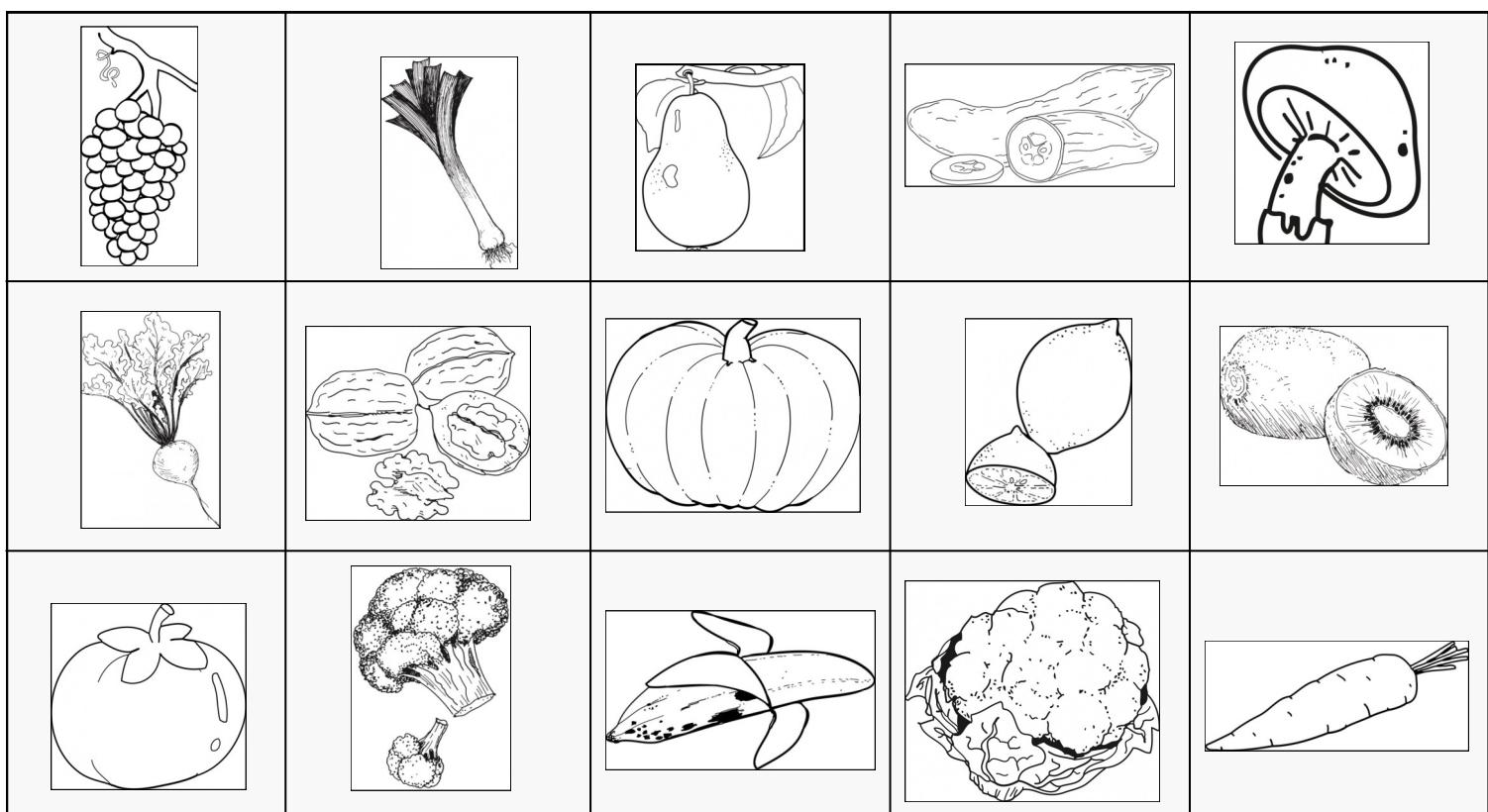
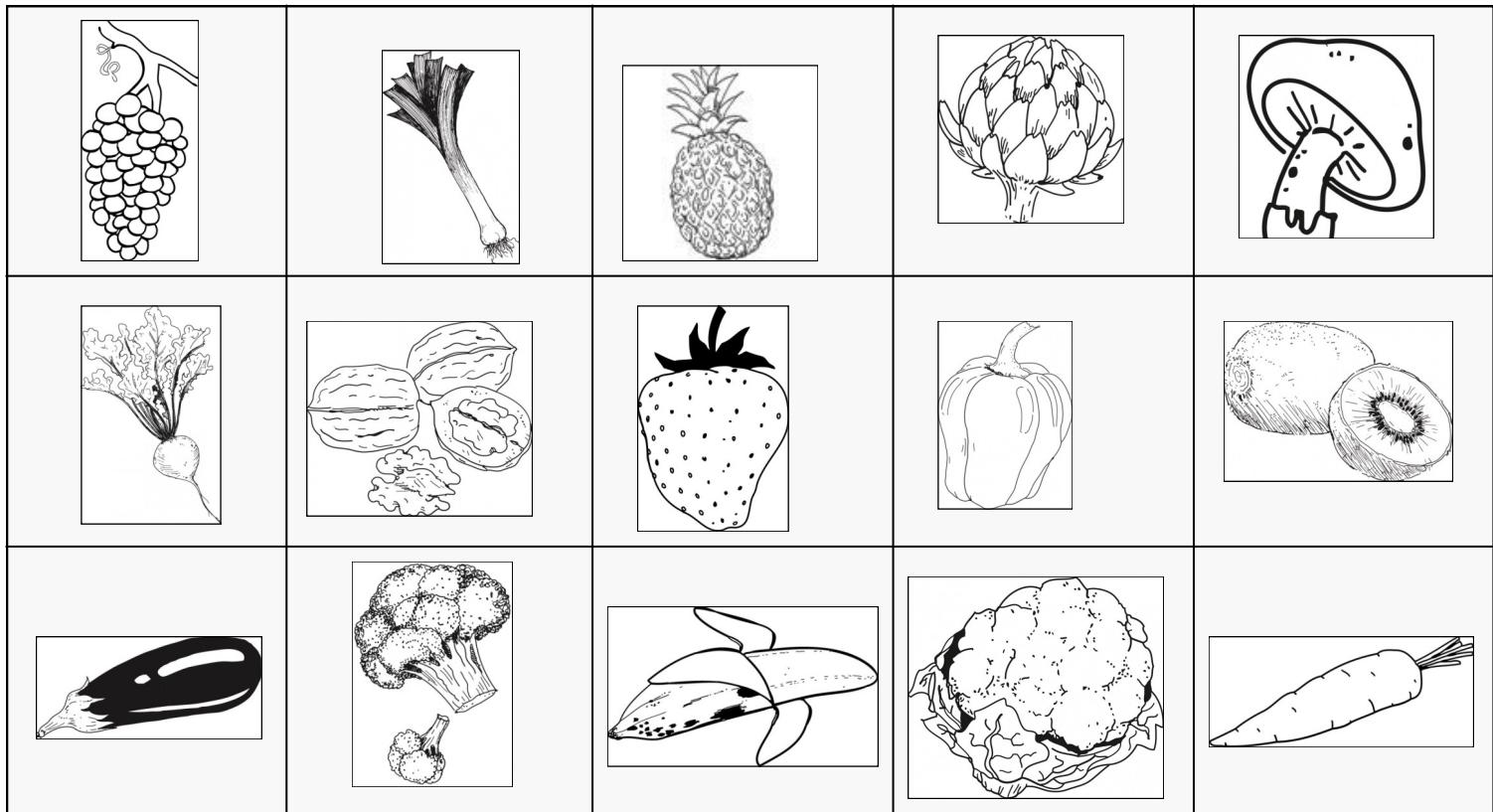


Série 2 (à entourer en bleu) :



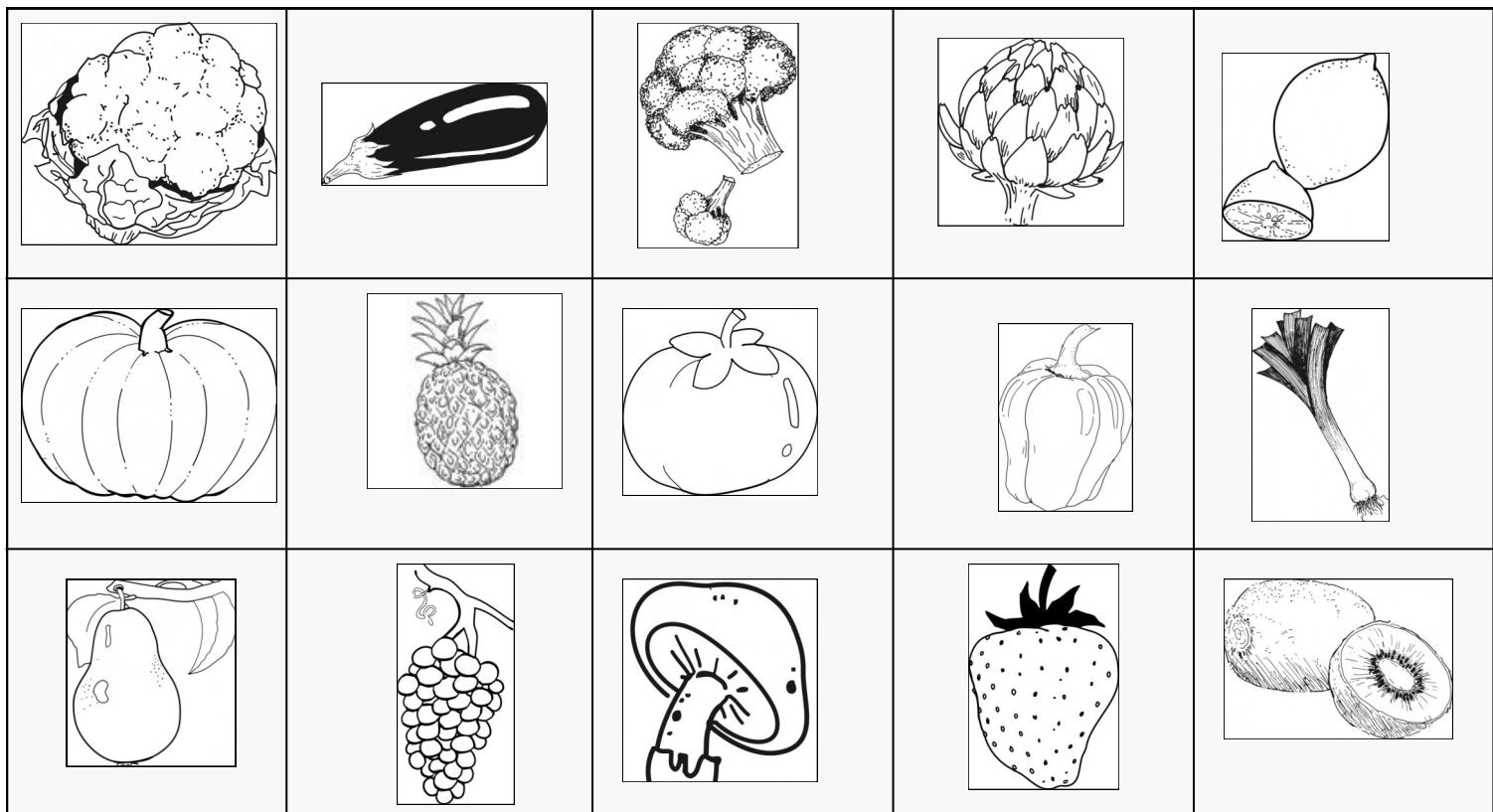
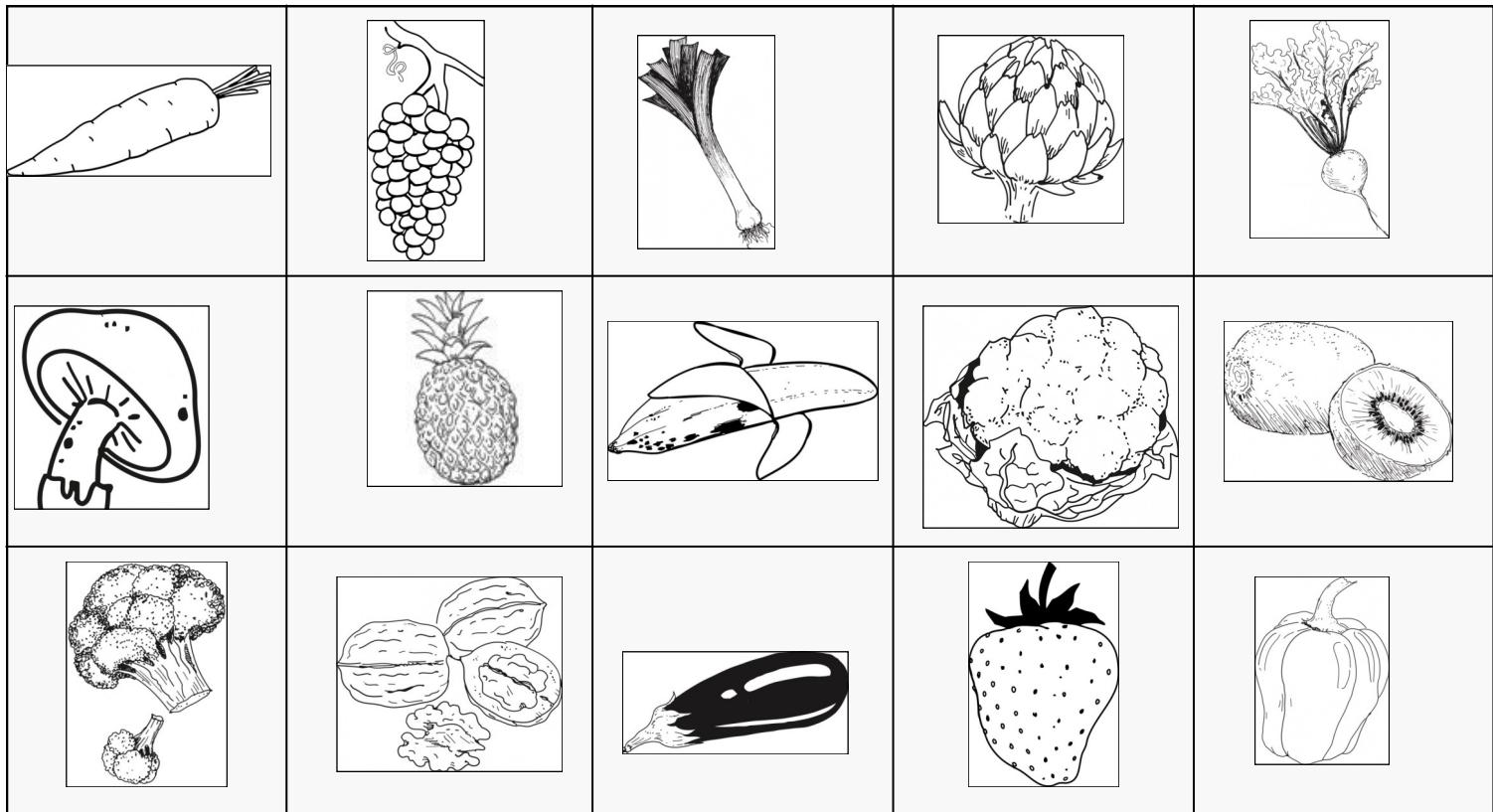
# Entraîner sa mémoire

Ppie cette feuille. Repère les dessins que tu ne retrouves pas des deux côtés et entoure-les.



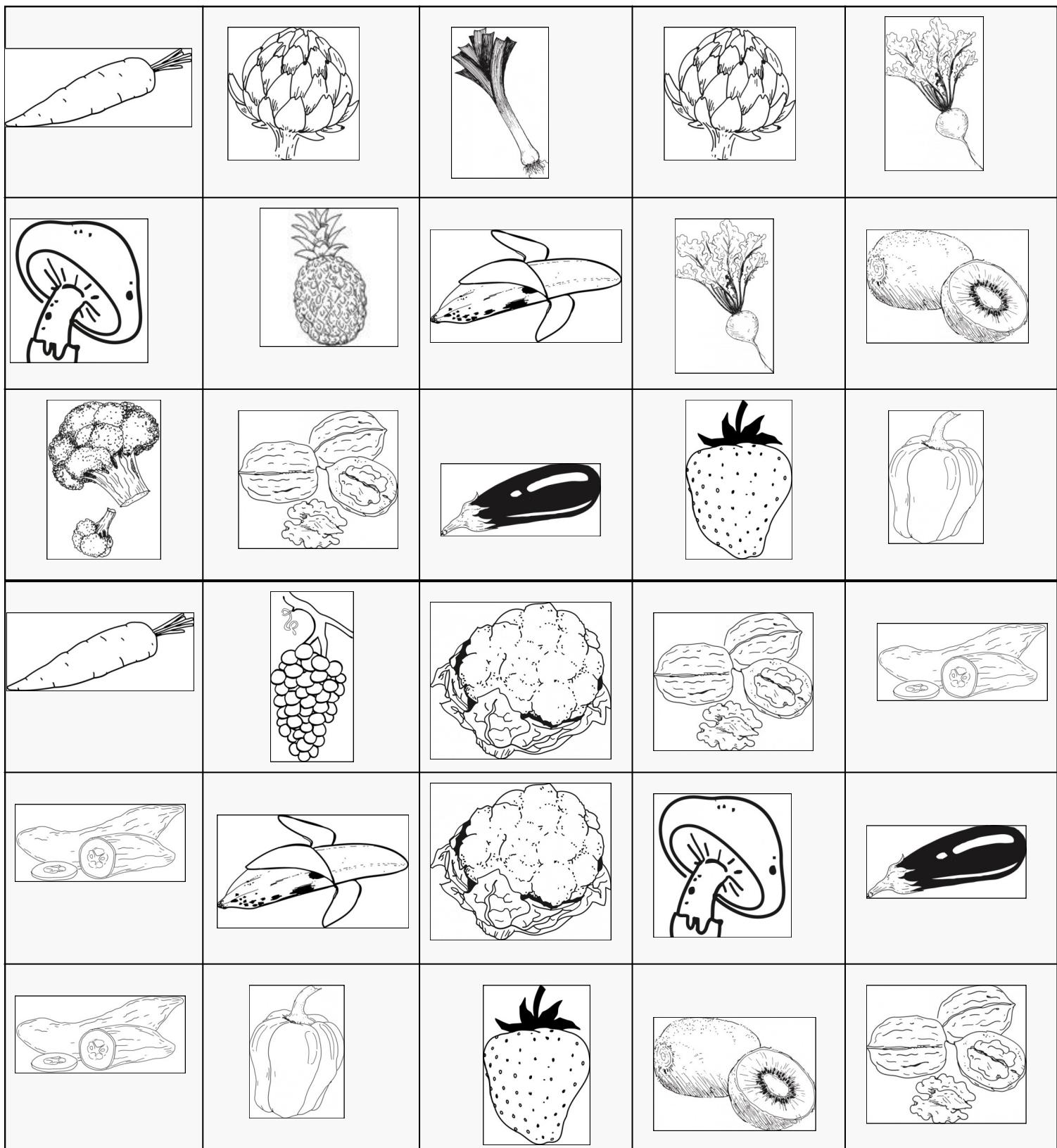
# Entraîner sa mémoire

Plie cette feuille. Repère les dessins que tu ne retrouves pas des deux côtés et entoure-les.



# Entraîner sa mémoire

Repère les dessins que tu ne retrouves qu'une seule fois et entoure-les.



# Mémory

Découpe ces cartes puis mélange-les. Il faut associer la carte blanche et la grise qui lui correspond.

**chou**

**chou**

**citron**

**citron**

**artichaut**

**artichaut**

**noix**

**noix**

**raisin**

**raisin**

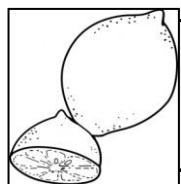
**ananas**

**ananas**

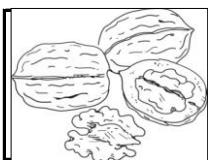
Relie chaque mot avec son jumeau.



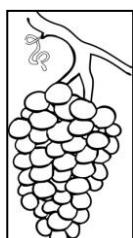
**chou**



**citron**



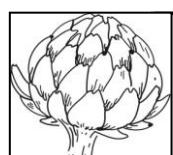
**noix**



**raisin**



**ananas**



**artichaut**

• **patron**

• **noix**

• **chou**

• **ananas**

• **nous**

• **citron**

• **cou**

• **raison**

• **amas**

• **artificiel**

• **raisin**

• **artichaut**

• **prison**

# Mémory

Découpe ces cartes puis mélange-les. Il faut associer la carte blanche et la grise qui lui correspond.

**chou**

**CHOU**

**citron**

**CITRON**

**artichaut**

**ARTICHAUT**

**noix**

**NOIX**

**raisin**

**RAISIN**

**ananas**

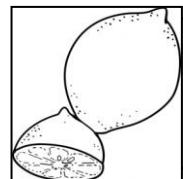
**ANANAS**

Relie les deux graphies du même mot.



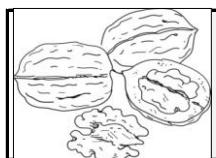
**chou**

• **ANANAS**



**citron**

• **CHOU**



**noix**

• **RAISIN**



**raisin**

• **ARTICHAUT**



**ananas**

• **NOIX**



**artichaut**

• **CITRON**

# Mémory

Découpe ces cartes puis mélange-les. Il faut associer la carte blanche et la grise qui lui correspond.

chou

chou

citron

citron

artichaut

artichaut

noix

noix

raisin

raisin

ananas

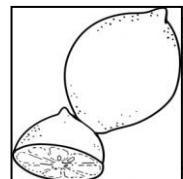
ananas

Relie les deux graphies du même mot.



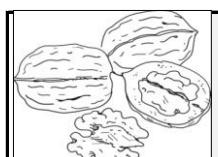
**chou**

• **ananas**



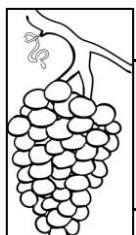
**citron**

• **chou**



**noix**

• **citron**



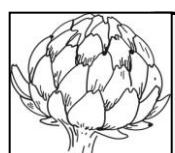
**raisin**

• **noix**



**ananas**

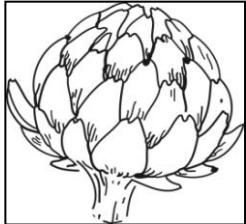
• **raisin**



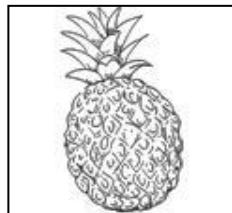
**artichaut**

• **artichaut**

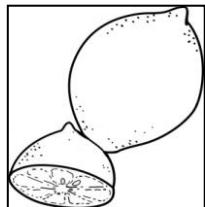
Relie images et mots.



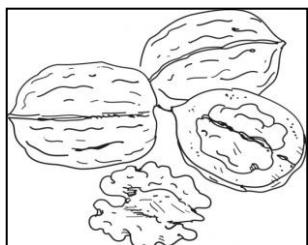
**ananas**



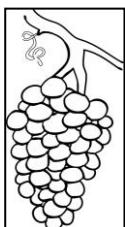
**citron**



**artichaut**



**chou**

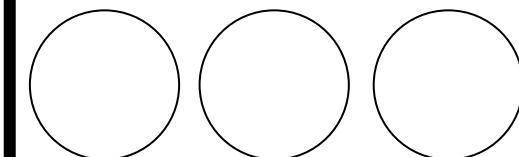
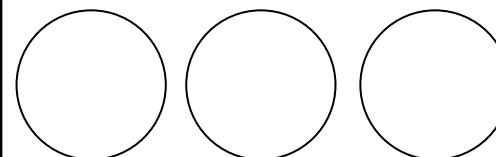
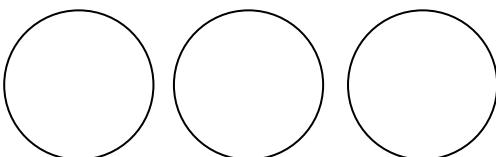
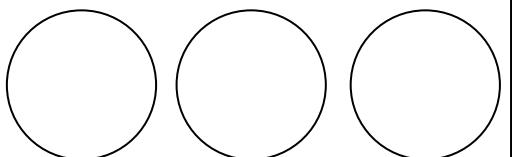
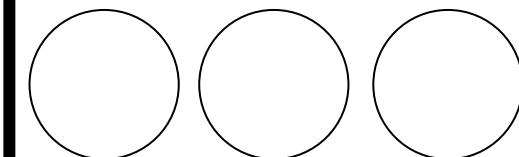
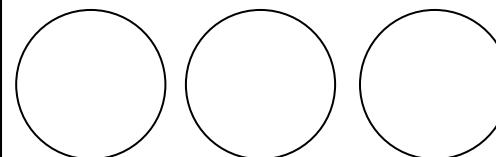
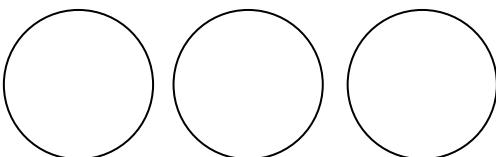
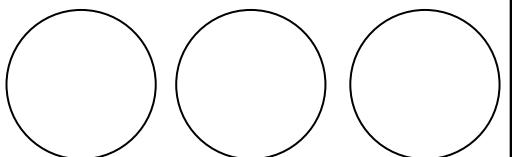


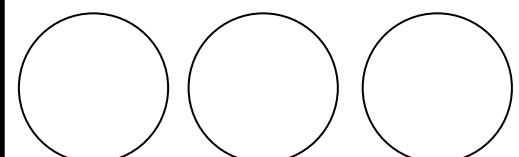
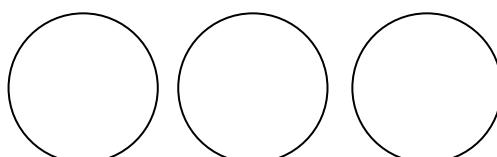
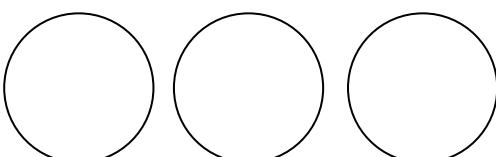
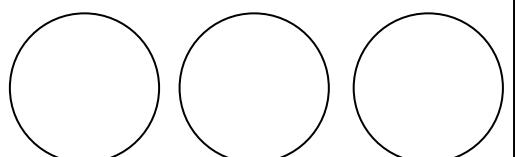
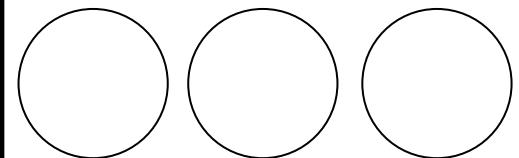
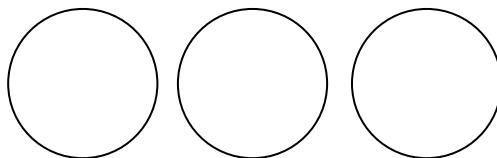
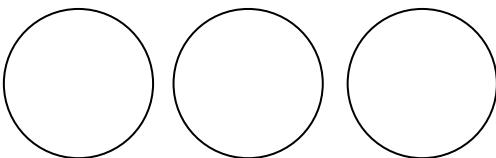
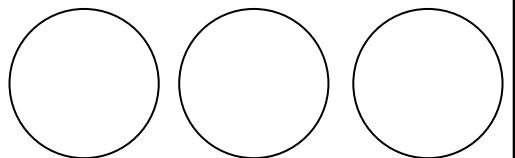
**noix**



**raisin**

# Séance 3 : Vêtements



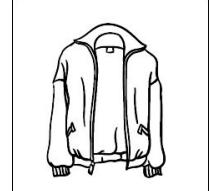
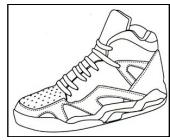


# Entraîner sa mémoire

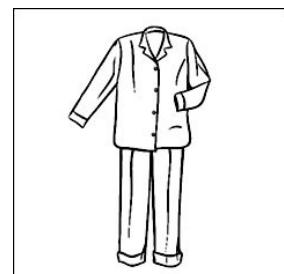
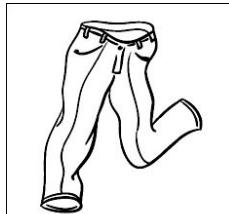
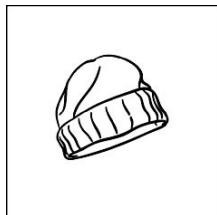
Avant de commencer, observe bien tous les dessins proposés en bas de page.

Pour chaque série, mémorise le nom de ces vêtements, plie la feuille, retrouve-les parmi les dessins et entoure-les de la couleur demandée. Déplie et vérifie.

Série 1 (à entourer en rouge) :



Série 2 (à entourer en bleu) :

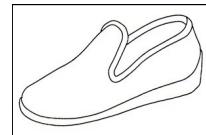
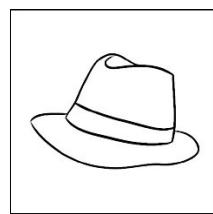


# Entraîner sa mémoire

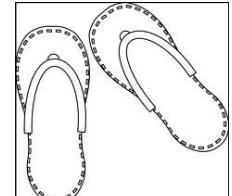
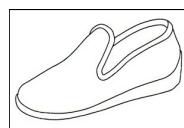
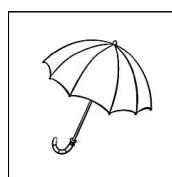
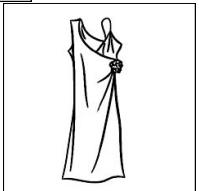
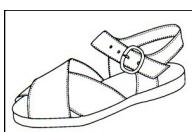
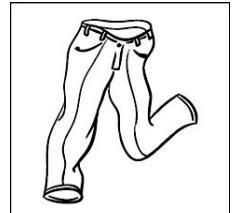
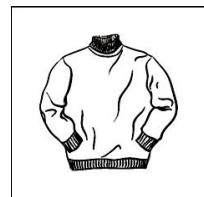
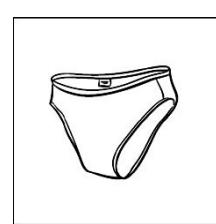
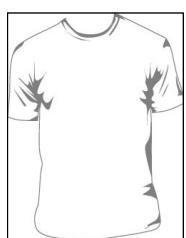
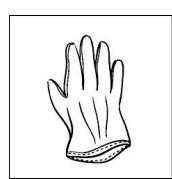
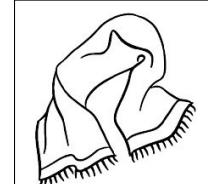
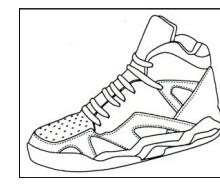
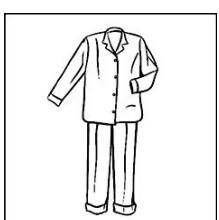
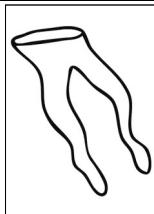
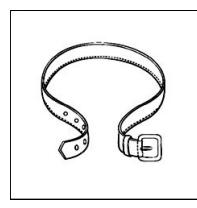
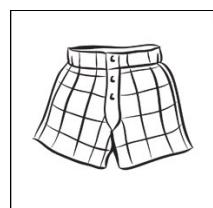
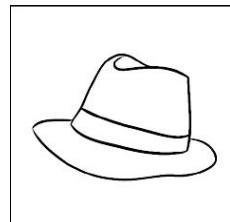
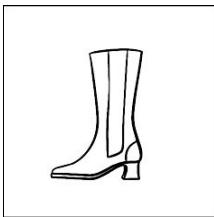
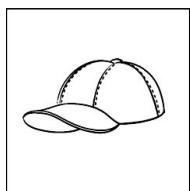
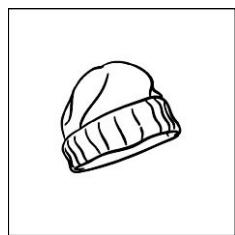
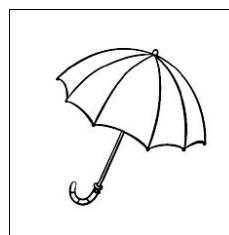
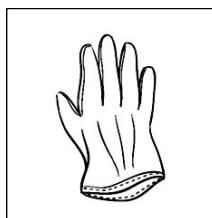
Avant de commencer, observe bien tous les dessins proposés en bas de page.

Pour chaque série, mémorise le nom de ces vêtements, plie la feuille, retrouve-les parmi les dessins et entoure-les de la couleur demandée. Déplie et vérifie.

Série 1 (à entourer en rouge) :

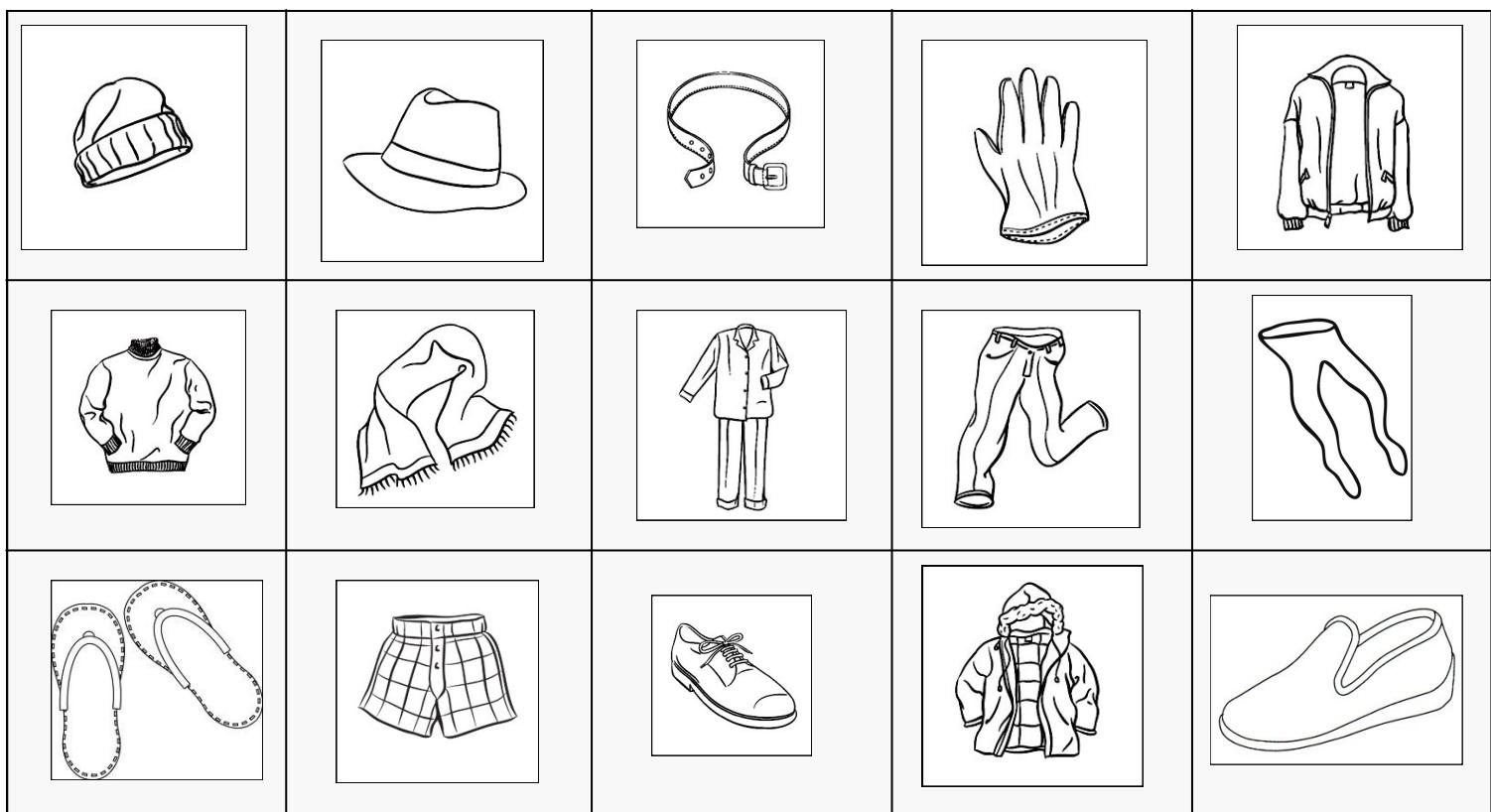
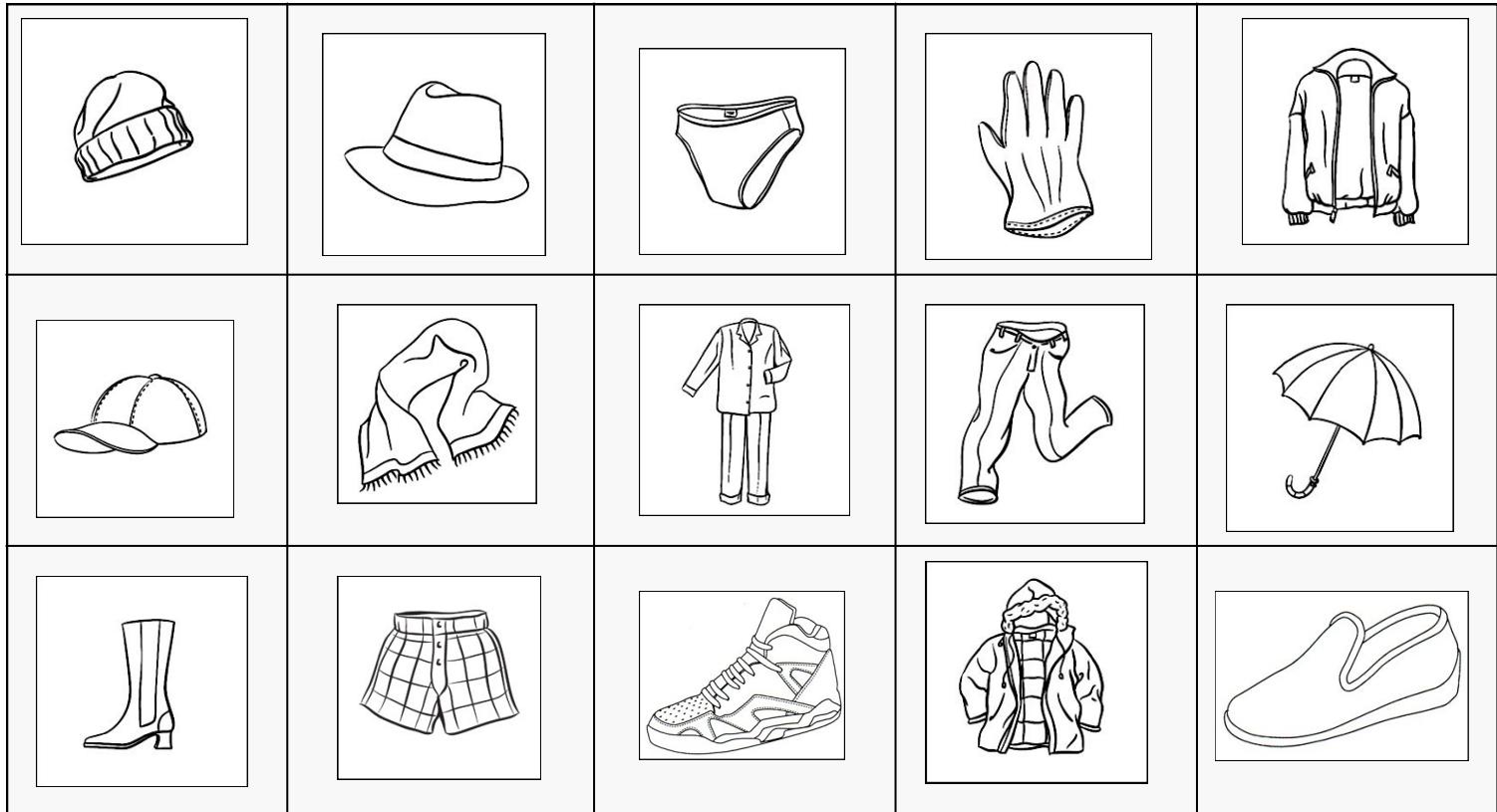


Série 2 (à entourer en bleu) :



# Entraîner sa mémoire

*Ppie cette feuille . Repère les dessins que tu ne retrouves que d'un côté et colorie-les.*



# Entraîner sa mémoire

Repère les dessins que tu ne retrouves qu'une seule fois et entoure-les.



# Mémory

Découpe ces cartes puis mélange-les. Il faut associer la carte blanche et la grise qui lui correspond.

**anorak**

**anorak**

**bonnet**

**bonnet**

**gants**

**gants**

**pull**

**pull**

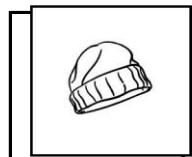
**pantalon**

**pantalon**

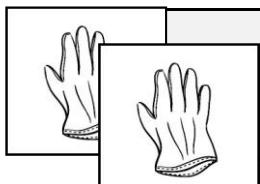
**chaussons**

**chaussons**

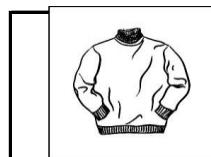
Relie chaque mot avec son jumeau.



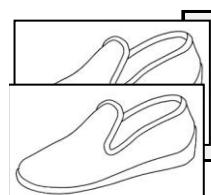
**bonnet**



**gants**



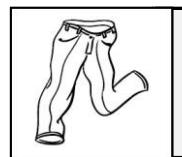
**pull**



**chaussons**



**anorak**



**pantalon**

- **plus**
- **pull**
- **poule**
- **gants**
- **géant**
- **chaussons**
- **ballet**
- **bonnet**
- **pantacourt**
- **pantalón**
- **okapi**
- **anorak**

# Mémory

Découpe ces cartes puis mélange-les. Il faut associer la carte blanche et la grise qui lui correspond.

**anorak**

**ANORAK**

**bonnet**

**BONNET**

**gants**

**GANTS**

**pull**

**PULL**

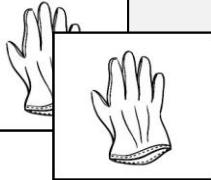
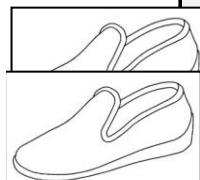
**pantalon**

**PANTALON**

**chaussons**

**CHAUSSONS**

Relie les deux graphies du même mot.

	<b>bonnet</b>	•	<b>GANTS</b>
	<b>gants</b>	•	<b>BONNET</b>
	<b>pull</b>	•	<b>ANORAK</b>
	<b>chaussons</b>	•	<b>CHAUSSONS</b>
	<b>anorak</b>	•	<b>PULL</b>
	<b>pantalon</b>	•	<b>PANTALON</b>

# Mémory

Découpe ces cartes puis mélange-les. Il faut associer la carte blanche et la grise qui lui correspond.

**anorak**

**anorak**

**bonnet**

**bonnet**

**gants**

**gants**

**pull**

**pull**

**pantalon**

**pantalon**

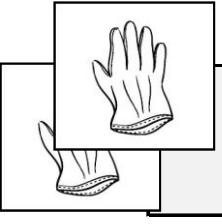
**chaussons**

**chaussons**

Relie les deux graphies du même mot.

 bonnet

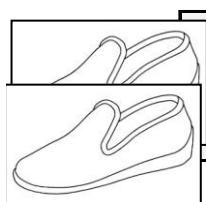
• pull

 gants

• gants

 pull

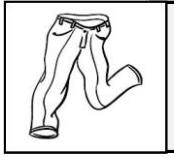
• chaussons

 chaussons

• bonnet

 anorak

• pantalon

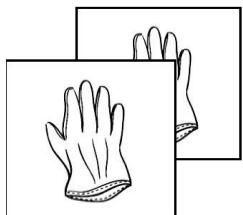
 pantalon

• anaørak

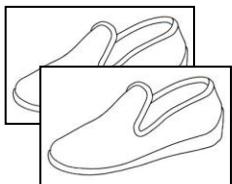
Relie images et mots.



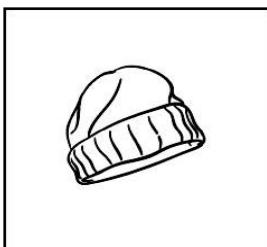
**gants**



**chaussons**



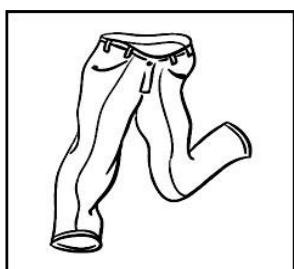
**pantalon**



**anorak**



**bonnet**



**pull**